

BEAVER COUNTY SYMPHONIC WIND ENSEMBLE

ADVERTISING FORM

1 – Personal Information

Business Name _____
Contact Name _____
Contact Phone Number _____ Ext. _____
Contact Email Address _____
Business Mailing Address _____
City _____ State _____ Zip Code _____

2 – Receipt Request

- Please send receipt via USPS to address listed above
 Please send receipt via email listed above
 Receipt not requested

3 – Proof Request

- Please send proof via USPS to address listed above
 Please send proof via email listed above
 Proof not requested

4 – Advertisement Information

Advertisements can be purchased for one cycle or the entire season. Please check the appropriate options below.

_____ Summer 2026 Cycle (1,000+ copies, 2,000+ reach) _____ Fall 2026 Cycles (500+ copies, 600+ reach)
_____ Holiday 2026 Cycle (300+ copies, 600+ reach) _____ Spring 2027 Cycle (300+ copies, 600+ reach)
_____ Full Season (2,100+ copies, 3,800+ reach)

	One Series Price	Full Season Price	
_____ Full Page	_____ \$125.00	_____ \$300.00	(printed size: w-5" h-8")
_____ Half Page	_____ \$75.00	_____ \$200.00	(printed size: w-5" h-4")
_____ Quarter Page	_____ \$50.00	_____ \$125.00	(printed size: w-2.5" h-4")

Digital Submissions are required and must be emailed to **sponsor@bcsw.org** in JPG, PNG, or PDF format.

5 – Returning This Form

Deadlines for each cycle are listed below. Advertisements received after these deadlines may not be printed in our programs due to printer deadlines that must be met. Full Season Advertisements can be changed for each cycle if material is received by the listed deadline.

Summer Cycle and Full Season: **Must be received by May 18th, 2026**
Fall Cycles: **Must be received by August 28th, 2026**
Holiday Cycle: **Must be received by November 21st, 2026**
Spring Cycle: **Must be received by March 5th, 2027**

Please mail all completed forms with payment to the address below:

Beaver County Symphonic Wind Ensemble
P.O. Box 5
Beaver, PA 15009

* Please make checks payable to Beaver County Symphonic Wind Ensemble